
















Photoshop CS5 tools panel all 76 tools plus shortcuts and modifier keys

MARQUEE SELECTION TOOLS






-  **Rectangular Marquee (M)** shift drag constrains square; shift adds to selected area; opt/alt takes away from selection; shift + opt/alt selects intersection; cmd/ctrl moves selected pixels; opt/alt + cmd/ctrl copies selected pixels
-  **Elliptical Marquee (M)** shift drag constrains to circle; shift adds to selection; opt/alt takes away from selection; shift + opt/alt selects intersection; cmd/ctrl moves selected pixels; opt/alt + cmd/ctrl copies selected pixels
-  **Single Row Marquee** shift adds a row of pixels to selection; opt/alt removes a row of pixels from selection; cmd/ctrl moves selected pixels; opt/alt plus cmd/ctrl moves a copy of selected pixels
-  **Single Column Marquee** similar to Single Row Marquee, above
-  **Move (V)** shift drag constrains 0°, 45°, 90°; opt/alt drag to duplicate layer
-  **Lasso (L)** shift adds to selection; opt/alt subtracts from selection; shift plus opt/alt to make intersection of marquee areas; cmd/ctrl invokes Move tool
-  **Polygonal Lasso (L)** shift constrains 0°, 45°, 90°; opt/alt drag for freehand drawing; delete or backspace removes segments; cmd/ctrl click closes selection
-  **Magnetic Lasso (L)** click to place fastening points; opt/alt drag to invoke Lasso tool; opt/alt click to invoke Polygonal Lasso tool; delete or backspace to remove fastening points; [or] to change radius width
-  **Quick Selection (W)** shift adds to selection; opt/alt subtracts from selection; [or] to change brush diameter; shift plus [or] to change edge hardness
-  **Magic Wand (W)** shift adds to selection; opt/alt subtracts from selection; shift plus opt/alt gives the intersection of two selections
-  **Crop (C)** shift constrains to square; opt/alt draws out from center
-  **Slice (C)** shift constrains to square; opt/alt draws from center; cmd/ctrl invokes Slice Select tool
-  **Slice Select (C)** shift click to select multiple slices; cmd/ctrl invokes Slice tool
-  **Eyedropper (I)** [if foreground color is targeted] click or drag to sample foreground color; opt/alt click or drag to sample new background color
-  **Color Sampler (I)** click to set up to 4 samples; opt/alt click to remove
-  **Ruler (I)** shift drag constrains 0°, 45°, 90°; opt/alt drag an end to measure an angle; also double-click end and drag to measure an angle
-  **Note (I)** double-click to open Notes panel to write; delete note by clicking trashcan in Notes panel; also right click to delete note
-  **Count (I)** drag to move marker; shift drag constrains 0°, 45°, 90°; opt/alt removes count marker













PAINTING AND RETOUCHING TOOLS

-  **Spot Healing Brush (J)** click or drag to heal; click then shift click to brush a straight line; drag plus shift constrains to 0°, 45°, 90°; [or] to change brush diameter; shift plus [or] to change edge hardness
-  **Healing (J)** opt/alt to sample; then click or drag to heal; click then shift click to brush a straight line; drag plus shift constrains to 0°, 45°, 90°; [or] to change brush diameter; shift plus [or] to change edge hardness
-  **Patch (J)** drag to encircle blemish; then drag selection to clear area of picture to heal; shift adds to selection; opt/alt takes away from selection














-  **Red Eye (J)** click on the red region of eye in picture to recolor to black
-  **Brush (B)** click then shift click brushes straight; drag + shift constrains 0°, 45°, 90°; [or] changes diameter; shift + [or] changes hardness; opt/alt samples color
-  **Pencil (B)** click then shift click to brush a straight line; opt/alt to sample color; drag plus shift constrains 0°, 45°, 90°; [or] to change diameter; try auto erase!
-  **Color Replacement (B)** click + shift click brushes straight; opt/alt samples color; [or] changes diameter; shift + [or] changes hardness
-  **Clone Stamp (S)** opt/alt samples source; click + shift click brushes straight; drag + shift constrains; [or] changes diameter; shift + [or] changes hardness
-  **Pattern Stamp (S)** click then shift click brushes straight; drag + shift constrains 0°, 45°, 90°; [or] changes diameter; shift + [or] changes edge hardness
-  **History Brush (Y)** click then shift click brushes straight; drag + shift constrains 0°, 45°, 90°; [or] changes diameter; shift + [or] changes edge hardness
-  **Art History Brush (Y)** click then shift click brushes straight; drag + shift constrains 0°, 45°, 90°; [or] changes diameter; shift + [or] changes hardness
-  **Eraser (E) Frame** opt/alt erases to history; click then shift click is straight; drag + shift constrains; [or] changes diameter; shift + [or] changes hardness
-  **Background Eraser (E) Frame** click then shift click brushes straight; drag + shift constrains; [or] changes diameter; shift + [or] changes hardness
-  **Magic Eraser (E)** opt/alt samples color; shift + opt/alt places color sampler
-  **Gradient (G)** opt/alt samples color; shift + opt/alt invokes color sampler; shift + drag constrains 0°, 45°, 90°
-  **Paint Bucket (G)** opt/alt samples color; shift + opt/alt invokes color sampler
-  **Blur** click then shift click brushes straight; drag + shift constrains; [or] changes diameter; shift + [or] changes edge hardness
-  **Sharpen** click then shift click brushes straight; drag + shift constrains; [or] changes diameter; shift + [or] changes edge hardness
-  **Smudge** click then shift click brushes straight; drag + shift constrains; [or] changes diameter; shift + [or] changes edge hardness
-  **Dodge (O)** drag + shift constrains to 0°, 45°, 90°; click then shift click brushes straight; [or] changes diameter; shift + [or] changes edge hardness
-  **Burn (O)** drag + shift constrains to 0°, 45°, 90°; click then shift click brushes straight; [or] changes diameter; shift + [or] changes edge hardness
-  **Sponge (O)** drag + shift constrains to 0°, 45°, 90°; click then shift click brushes straight; [or] changes diameter; shift + [or] changes edge hardness

VECTOR DRAWING AND TYPE TOOLS






-  **Pen (P)** shift constrains; opt/alt invokes Convert Direction Point tool; cmd/ctrl invokes white Direct Selection tool; shift over path segment invokes new drawing
-  **Freeform Pen (P)** experiment with the Curve Fit in the Geometry Options
-  **Add Anchor Point** opt/alt click when over anchor point removes anchor; opt/alt plus drag when over path segment duplicates the selected path
-  **Delete Anchor Point** opt/alt invokes Add Anchor Point tool
-  **Convert Point** shift constrains direction points to 0°, 45°, 90°; opt/alt drag from corner anchor point pulls out asymmetrical leading direction point

-  **Horizontal Type (T)** shift drag constrains square; drag plus opt/alt draws from center; opt/alt click or drag invokes Paragraph Text Size dialog
-  **Vertical Type (T)** shift drag constrains square; drag + opt/alt draws from center; opt/alt click or drag invokes Paragraph Text Size dialog box
-  **Horizontal Type Mask (T)** shift drag constrains square; drag + opt/alt draws from center; opt/alt click or drag invokes Paragraph Text Size dialog box
-  **Vertical Type Mask (T)** similar to Horizontal Type Mask tool, above
-  **Path Selection (A)** shift click to select multiple paths; opt/alt drag to duplicate path; cmd/ctrl invokes white Direct Selection tool
-  **Direct Selection (A)** shift click selects more anchors; opt/alt click selects all anchors; opt/alt drag duplicates path; cmd/ctrl invokes Path Selection tool
-  **Rectangle (U)** shift drag constrains square; opt/alt draws from center
-  **Rounded Rectangle (U)** shift drag constrains; opt/alt draws from center
-  **Ellipse (U)** shift drag constrains circle; opt/alt draws from center
-  **Polygon (U)** shift drag constrains; opt/alt draws from center
-  **Line (U)** shift constrains to 0°, 45°, 90°
-  **Custom Shape (U)** shift constrains aspect ratio; opt/alt draws from center




NAVIGATION AND 3D TOOLS

-  **3D Object Rotate (K)** shift constrains; opt/alt invokes 3D Object Roll tool
-  **3D Object Roll (K)** opt/alt invokes the 3D Object Rotate tool
-  **3D Object Pan (K)** shift constrains; opt/alt invokes 3D Object Slide tool
-  **3D Object Slide (K)** shift constrains; opt/alt invokes 3D Object Pan tool
-  **3D Object Scale (K)** shift constrains; opt/alt scales only the Z axis
-  **3D Rotate Camera (N)** shift constrains; opt/alt invokes 3D Roll Camera
-  **3D Roll Camera (N)** shift constrains; opt/alt invokes 3D Rotate Camera
-  **3D Pan Camera (N)** shift constrains; opt/alt invokes 3D Walk Camera
-  **3D Walk Camera (N)** shift constrains; opt/alt invokes 3D Pan Camera
-  **3D Zoom Camera (N)** opt/alt invokes a target icon and nothing happens
-  **Hand (H)** opt/alt to zoom out; cmd/ctrl to zoom in
-  **Rotate View (R)** shift constrains 0°, 45°, 90°; double-click tool to reset
-  **Zoom (Z)** click to zoom in; opt/alt click to zoom out; cmd/ctrl to move layer

FOREGROUND AND BACKGROUND COLORS

-  **Set Foreground Color (X)** click to set Foreground Color in color picker
-  **Set Background Color (X)** click to set Background Color in color picker
-  **Switch Foreground and Background Colors (X)** click to switch
-  **Default Foreground and Background Colors (D)** click to default
-  **Edit in Quick Mask Mode (Q)** click or press Q to toggle Quick Mask mode

SCREEN MODES (NOW ON APPLICATION BAR)

-  **Standard Screen Mode (F)**
-  **Full Screen Mode with Menu Bar (F)**
-  **Full Screen Mode (F)**